

RULES AND REGULATIONS:

A WINNER MUST BE DECIDED FOR EACH GAME. GAMES WILL HAVE A 5 MINUTE SUDDEN DEATH OT PERIOD, THEN SHOOTOUT IF STILL TIED.

GAMES WILL START EARLY IF THE ICE IS READY SO TEAMS SHOULD BE READY TO PLAY 20-30 MINUTES BEFORE THEIR GAME TIME.

Double Elimination Championship Tournament

Observations about this tournament format:

For A division: Three straight wins or four games with only one loss to the championship.

For B and C Divisons: If a team loses twice they are out. However, a 3rd to 6th place team could play as many as six games to make it to the championship. The 1st or 2nd place teams can win it all with 3 straight wins.

Tie breaking rules:

If teams are tied at the end of regular play, the teams shall have a 2 minute rest at their respective benches and a 5 minute sudden death period shall be played.

If still tied, each team will choose 3 players for shootout.

Home team chooses to shoot first or second. The home team is always the team ranked higher in regular season play.

If still tied after 3 shooters then each team will choose another shooter until a winner is declared. (One for one, sudden death)

Each team has to use a different shooter until the team with the least amount of players in the game has gone through their entire shooter roster then both can revert back to choosing a same shooter.